

VENTURING...

The Older Sibling in the family of Scouting Programs

For more info, check out the Venturing section at www.northernstarbsa.org

	CUB SCOUTS	BOY SCOUTS	VENTURING
Joining requirements	<i>Boys, 7-10</i>	<i>Boys 11-18</i>	<i>Can be co-ed, ages 14-20</i>
Uniforms	<i>Official blue or tan</i>	<i>Official tan</i>	<i>Is of Crew's choosing – spruce green or polos available. Many Crews create their own</i>
First Aid	<i>Cuts, scrapes, burns, heart attacks</i>	<i>C.P.R., puncture wounds, broken bones</i>	<i>When help's delayed "sucking chest wounds", dislocated shoulders, transports & evacuations</i>
Swimming	<i>Swimming programs</i>	<i>Snorkeling</i>	<i>Scuba</i>
Climbing	<i>Commercial wall</i>	<i>Climbing tower, Project C.O.P.E. (age requirement)</i>	<i>Caving, Project C.O.P.E., snow & ice climbing</i>
Shooting sports	<i>B.B. Guns</i>	<i>.22 Rifle, shotgun</i>	<i>Blackpowder, pistols, hunting</i>
Hiking	<i>Maps (Tigers), map & compass (Cubs)</i>	<i>Orienteering, G.P.S. units</i>	<i>G.P.S. units, geocaching, mountaineering/scrambling</i>
Outdoor Programs	<i>Overnight & resident camping</i>	<i>Wilderness survival, Long term camp</i>	<i>Assisting in search & rescue, Long term high adventure trips</i>
Aircraft	<i>Orientation flight</i>	<i>Orientation flight</i>	<i>Ground school, hands-on flying experience</i>
Vehicles			<i>Snowmobiles, and the ability to be a driver to and from Scouting activities (when at least 16 and following "Guide to Safe Scouting")</i>